LG\_GOLD

Tom de Ruyter

LG\_GOLD ii

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## **Chapter 1**

# LG\_GOLD

## 1.1 Legends - Multicolored Cards

Legends - Multicolored Cards

Adun Oakenshield

Angus Mackenzie

Arcades Sabboth

Axelrod Gunnarson

Ayesha Tanaka

Barktooth Warbeard

Bartel Runeaxe

Boris Devilboon

Chromium

Dakkon Blackblade

Gabriel Angelfire

Gosta Dirk

Gwendlyn Di Corci

Halfdane

Hazezon Tamar

Hunding Gjornersen

Jacques le Vert

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Jasmine Boreal

Jedit Ojanen

Jerrard of the Closed Fist

Johan

Kasimir the Lone Wolf

Kei Takahashi

Lady Caleria

Lady Evangela

Lady Orca

Livonya Silone

Lord Magnus

Marhault Elsdragon

Nebuchadnezzar

Nicol Bolas

Palladia-Mors

Pavel Maliki

Princess Lucrezia

Ragnar

Ramirez DePietro

Ramses Overdark

Rasputin Dreamweaver

Riven Turnbull

Rohgahh of Kher Keep

Rubinia Soulsinger

Sir Shandlar of Eberyn

Sivitri Scarzam

Sol'kanar the Swamp King

Stangg

Sunastian Falconer

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Tetsuo Umezawa

The Lady of the Mountain

Tobias Andrion

Tor Wauki

Torsten Von Ursus

Tuknir Deathlock

Ur-Drago

Vaevictis Asmadi

Xira Arien

## 1.2 Adun Oakenshield

Adun Oakenshield

Color = Green/Red/Black

Rarity = LG(R)

= Summon Legend (1/2)Type

Cost = GRB

Artist = Jeff A. Menges

Text(LG): <GRBT>: Select one creature from your graveyard and place it in your hand.

Flavor Text: "... And at his passing, the bodies of the world's

great warriors shall rise from their graves and

follow him to battle." ---The Anvilonian Grimoire

Rulings

## Angus Mackenzie

Angus Mackenzie

Color = White/Blue/Green

Rarity = LG(R)

= Summon Legend (2/2) Type

Cost = WUG

Artist = Bryon Wackwitz

Text(LG): <WUGT>: Creatures attack and block as normal, but none deal any damage during combat. All attacking creatures are still tapped.

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Use this ability any time before attack damage is dealt.

Flavor Text: "Battles no longer served a purpose in Karakas." ---Angus Mackenzie, Diary

Rulings

#### 1.4 Arcades Sabboth

Arcades Sabboth

 $\begin{array}{lll} {\tt Color} &=& {\tt White/Green/Blue} \\ {\tt Rarity} &=& {\tt LG\,(R)} \; / \; {\tt CR\,(U1)} \\ \end{array}$ 

Type = Summon Elder Dragon Legend (7/7)

Cost = 2WWGGUU

Artist = Edward Beard Jr.

Text(LG): Flying

W: +0/+1 until end of turn.

Your untapped creatures gain +0/+2. Attacking creatures do not get this bonus. Pay <WGU> during your upkeep or Arcades Sabboth is buried

is buried.

Text(CR): Flying

As long as they are not attacking, untapped creatures you control get +0/+2. During your upkeep, pay <WUG> or bury Arcades Sabboth.

W>: +0/+1 until end of turn.

Rulings

## 1.5 Axelrod Gunnarson

Axelrod Gunnarson

Color = Black/Red

Rarity = LG(R) / CR(U1)

Type = Summon Legend (5/5)

Cost = 4BBRR

Artist = Scott Kirschner

Text(LG): Trample

Each time a creature is placed in the graveyard during a turn in which Axelrod damaged it, you gain 1 life and Axelrod does 1

damage to target player.

Text(CR): Trample

Whenever a creature is damaged by Axelrod Gunnarson and put into the graveyard, you gain 1 life and Axelrod deals 1 damage to target player.

Rulings

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## 1.6 Ayesha Tanaka

Ayesha Tanaka

 $\begin{array}{lll} {\tt Color} &=& {\tt Blue/White} \\ {\tt Rarity} &=& {\tt LG\,(R)} \; / \; {\tt CR\,(U1)} \\ \end{array}$ 

Type = Summon Legend (2/2)

Cost = UUWW

Artist = Bryon Wackwitz

Text(LG): Banding

<T>: Artifact effect which requires an activation cost is countered unless its controller spends <W>. This ability is

played as an interrupt.

Text (CR): Banding

<T>: Counter target artifact effect requiring an activation cost, unless the artifact's controller pays <W>. Play this

ability as an interrupt.

Rulings

## 1.7 Barktooth Warbeard

Barktooth Warbeard

Color = Black/Red
Rarity = LG(U1)

Type = Summon Legend (6/5)

Cost = 4BRR Artist = Andi Rusu

Flavor Text: He is devious and cunning, in both appearance and deed. Beware the Warbeard, for this brute

bites as well as he barks!

NO RULINGS

## 1.8 Bartel Runeaxe

Bartel Runeaxe

Color = Green/Red/Black

Rarity = LG(R)

Type = Summon Legend (6/5)

Cost = 3GRB Artist = Andi Rusu

Text(LG): Bartel Runeaxe cannot be the target of enchant creature spells. Attacking does not cause Bartel Runeaxe to tap.

Flavor Text: Thundering down from Hammerheim, no foe could

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slow Bartel's charge.

Rulings

## 1.9 Boris Devilboon

```
Boris Devilboon

Color = Black/Red
Rarity = LG(R)
Type = Summon Legend (2/2)
Cost = 3BR
Artist = Jesper Myrfors
```

Text(LG): <2BRT>: Put a minor demon token into play. Treat this token as a 1/1 red and black creature.

Rulings

## 1.10 Chromium

```
Chromium
```

## 1.11 Dakkon Blackblade

```
Dakkon Blackblade
```

```
Color = Black/Blue/White
Rarity = LG(R) / CR(U1)
Type = Summon Legend (*/*)
Cost = 2BUW
Artist = Richard Kane Ferguson

Text(LG): The *'s equal the number of lands you control.

Text(CR): Dakkon Blackblade has power and toughness each equal to the
```

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number of lands you control.

Flavor Text: "My power is as vast as the plains; my strength is that of mountains. Each wave that crashes upon the shore thunders like blood in my veins."

---Dakkon Blackblade, Memoirs

NO RULINGS

## 1.12 Gabriel Angelfire

Gabriel Angelfire

Color = White/Green Rarity = LG(R) / CR(U1) Type = Summon Legend (4/4)

Cost = 3WWGG

Artist = Daniel Gelon

Text(LG): During your upkeep, Gabriel gains one of the following abilities until your next upkeep: flying, first strike, trample, or rampage: 3.

Text(CR): During your upkeep, Gabriel Angelfire gains one of the following abilities until your next upkeep: flying, first strike, trample, or rampage: 3.

NO RULINGS

#### 1.13 Gosta Dirk

Gosta Dirk

Color = White/Blue

Rarity = LG(R)

Type = Summon Legend (4/4)

Cost = 3WWUU

Artist = Richard Thomas

Text(LG): First strike

Creatures with islandwalk may be blocked as if they did not have this ability.

Rulings

## 1.14 Gwendlyn Di Corci

Gwendlyn Di Corci

Color = Red/Black/Blue

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Rarity = LG(R)

Type = Summon Legend (3/5)

Cost = RBBU

Artist = Julie Baroh

Flavor Text: Urborg became the final resting place of many swordsmen of renown, their steel outmatched by the wiles of Gwendlyn.

NO RULINGS

## 1.15 Halfdane

Halfdane

Color = Black/Blue/White

Rarity = LG(R)

Type = Summon Legend (\*/\*)

Cost = 1BUW

Artist = Melissa Benson

Text(LG): When Halfdane come into play he is a 3/3. During your upkeep, Halfdane acquires the current power and toughness of target creature other than Halfdane. If there are no legal targets, Halfdane becomes 3/3.

Flavor Text: Hail from Tolaria the ever changing 'Dane.

Rulings

## 1.16 Hazezon Tamar

Hazezon Tamar

Color = White/Green/Red

Rarity = LG(R)

Type = Summon Legend (2/4)

Cost = 4WGR

Artist = Richard Kane Ferguson

Text(LG): On your next upkeep after Hazezon is put into play, put \* token Sand Warriors into play, where \* is the number of lands under your control. Treat the Warriors as 1/1 white, green, and red creatures. If Hazezon leaves play, all Sand Warriors are also removed from the game.

Rulings

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## 1.17 Hunding Gjornersen

Hunding Gjornersen

Color = Blue/White
Rarity = LG(U1)

Type = Summon Legend (5/4)

Cost = 3UUW

Artist = Richard Thomas

Text(LG): Rampage: 1

Flavor Text: "You would never guess, at the terrifying sight

of the man, that Hunding was as charming a

companion as one could wish for."

NO RULINGS

## 1.18 Jacques le Vert

Jacques le Vert

Color = White/Green/Red

Rarity = LG(R)

Type = Summon Legend (3/2)

Cost = 1WGR Artist = Andi Rusu

Text (LG): All your green creatures gain +0/+2.

Flavor Text: Abandoning his sword to return to the lush forest of

Pendelhaven, Jacques le Vert devoted his life to

protecting the creatures of his homeland.

Rulings

#### 1.19 Jasmine Boreal

Jasmine Boreal

Color = White/Green

Rarity = LG(U1)

Type = Summon Legend (4/5)

Cost = 3WG

Artist = Richard Kane Ferguson

Flavor Text: "Peace must prevail, even if the wicked must die."

NO RULINGS

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## 1.20 Jedit Ojanen

Jedit Ojanen

Color = Blue/White
Rarity = LG(U1)

Type = Summon Legend (5/5)

Cost = 4UWW

Artist = Mark Poole

Flavor Text: Mightiest of the Cat Warriors, Jedit Ojanen forsook the forests of his tribe and took service with the Robaran Mercenaries, rising through their ranks to

lead them in the battle for Efrava.

NO RULINGS

## 1.21 Jerrard of the Closed Fist

Jerrard of the Closed Fist

Color = Green/Red
Rarity = LG(U1)

Type = Summon Legend (6/5)

Cost = 3GGR Artist = Andi Rusu

Flavor Text: Once, the order of the Closed Fist reached throughout the Kb'Briann Highlands. Now, Jerrard alone remains to uphold their standard.

NO RULINGS

## 1.22 Johan

Johan

Color = White/Green/Red Rarity = LG(R) / CR(U1) Type = Summon Legend (5/4)

Cost = 3WGR

Artist = Mark Tedin

Text(LG): If Johan does not attack and is not tapped, any of your creatures may attack without tapping.

Text(CR): As long as Johan does not attack and is untapped, attacking does not cause creatures you control to tap.

Rulings

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## 1.23 Kasimir the Lone Wolf

## 1.24 Kei Takahashi

```
Kei Takahashi

Color = White/Green
Rarity = LG(R) / CR(C1)
Type = Summon Legend (2/2)
Cost = 2WG
Artist = Scott Kirschner

Text(LG): <T>: Prevent up to 2 damage to one creature.

Text(CR): <T>: Prevent up to 2 damage to any creature.
```

## 1.25 Lady Caleria

```
Lady Caleria

Color = White/Green
Rarity = LG(R)
Type = Summon Legend (3/6)
Cost = 3WWGG
Artist = Bryon Wackwitz

Text(LG): <T>: Lady Caleria does 3 damage to target attacking or blocking creature.
Rulings
```

## 1.26 Lady Evangela

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Lady Evangela

Color = Black/Blue/White

Rarity = LG(R)

Type = Summon Legend (1/2)

Cost = BUW

Artist = Mark Poole

Text(LG): <BWT>: Target creature does no damage during combat this turn.

Flavor Text: "When milady was young, the sight of a rainbow would fill her soul with peace. As she grew, she learned

to share her rapture with others."

---Lady Gabriella

NO RULINGS

## 1.27 Lady Orca

Lady Orca

Color = Black/Red
Rarity = LG(U1)

Type = Summon Legend (7/4)

Cost = 5BR

Artist = Sandra Everingham

Flavor Text: "I do not remember what he said to her. I remember her fiery eyes, fixed upon him for an instant. I remember a flash, and the hot breath of sudden flames made me turn away. When I looked again, Angus was gone."

---A Wayfarer, on meeting Lady Orca

NO RULINGS

## 1.28 Livonya Silone

Livonya Silone

Color = Green/Red
Rarity = LG(R)

Type = Summon Legend (4/4)

Cost = 2GGRR

Artist = Richard Kane Ferguson

Text(LG): First strike, Legendary Land-walk

Flavor Text: Livonya's own nature is a matter of mystery. Nothing is known for sure, merely rumors of unearthly stealth,

and unholy alliances.

Rulings

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## 1.29 Lord Magnus

```
Lord Magnus
```

Color = White/Green

Rarity = LG(U1)

Type = Summon Legend (4/3)

Cost = 3WWG

Artist = Mark Tedin

Text(LG): First strike

Creatures with plainswalk or forestwalk may be blocked as if they

did not have either ability.

Rulings

## 1.30 Marhault Elsdragon

Marhault Elsdragon

Color = Green/Red

Rarity = LG(U1) / CR(C1)Type = Summon Legend (4/6)

Cost = 3GRR

Artist = Mark Poole

Text(LG): Rampage: 1

Text(CR): Rampage: 1

Flavor Text: Marhault follows a strict philosophy, never letting emotions cloud his thoughts. No chance observer could

imagine the rage in his heart.

NO RULINGS

## 1.31 Nebuchadnezzar

Nebuchadnezzar

Color = Black/Blue

Rarity = LG(R) / CR(U1)

Type = Summon Legend (3/3)

Cost = 3BU

Artist = Richard Kane Ferguson

Text(LG): <XT>: Name a card. Opponent reveals X cards from his or her
 hand at random, or entire hand if he or she does not have enough
 cards. Opponent then discards any of those cards that match the

one you named. May only use this power during your turn.

Text(CR): <XT>: Name a card. Target opponent reveals X cards from his or

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her hand at random. If that player does not have enough cards in hand, his or her entire hand is revealed. Opponent then discards any of those cards that match the named card. Use this ability only during your turn.

Rulings

#### 1.32 Nicol Bolas

Nicol Bolas

Color = Blue/Black/Red
Rarity = LG(R) / CR(U1)

Type = Summon Elder Dragon Legend (7/7)

Cost = 2UUBBRR

Artist = Edward Beard Jr.

Text(LG): Flying

An opponent damaged by Nicol Bolas must discard entire hand. Ignore this effect if opponent has no cards left in hand. Pay <UBR> during your upkeep or Nicol Bolas is buried.

Text(CR): Flying

Whenever Nicol Bolas damages an opponent, that opponent discards his or her entire hand. Ignore this ability if that opponent has no cards left in hand. During your upkeep, pay <UBR> or bury Nicol Bolas.

Rulings

#### 1.33 Palladia-Mors

Palladia-Mors

Color = White/Green/Red
Rarity = LG(R) / CR(U1)

Type = Summon Elder Dragon Legend (7/7)

Cost = 2WWGGRR

Artist = Edward Beard Jr.

Text(LG): Flying, Trample

Pay <WGR> during your upkeep or Palladia-Mors is buried.

Text(CR): Flying, Trample

During your upkeep, pay <WRG> or bury Palladia-Mors.

Rulings

#### 1.34 Pavel Maliki

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Pavel Maliki

Color = Black/Red
Rarity = LG(U1)

Type = Summon Legend (5/3)

Cost = 4BR

Artist = Andi Rusu

Text(LG): <BR>: +1/+0 until end of turn.

Flavor Text: We all know the legend: Pavel wanders the realms, helping those in greatest need. But is this a measure of his generosity, or of his obligation to atone?

NO RULINGS

#### 1.35 Princess Lucrezia

Princess Lucrezia

Color = Black/Blue

Rarity = LG(U1)

Type = Summon Legend (5/4)

Cost = 3BUU

Artist = Edward Beard Jr.

Text(LG): <T>: Add <U> to your mana pool. This ability is played as an interrupt.

Rulings

## 1.36 Ragnar

Ragnar

Color = Blue/White/Green

Rarity = LG(R)

Type = Summon Legend (2/2)

Cost = UWG

Artist = Melissa Benson

Text(LG): <UWGT>: Regenerate target creature.

Flavor Text: "On the field of honor, a soldier need have no fear."

NO RULINGS

#### 1.37 Ramirez DePietro

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Ramirez DePietro

Color = Black/Blue
Rarity = LG(U1)

Type = Summon Legend (4/3)

Cost = 3BBU

Artist = Phil Foglio

Text(LG): First strike

Flavor Text: Ramirez DePietro is a most flamboyant pirate. Be careful not to believe his tall tales, especially

when you ask his age.

NO RULINGS

## 1.38 Ramses Overdark

Ramses Overdark

Color = Black/Blue

Rarity = LG(R)

Type = Summon Legend (4/3)

Cost = 2BBUU

Artist = Richard Kane Ferguson

Text(LG): <T>: Destroys a target creature which has an enchantment card

played on it.

NO RULINGS

## 1.39 Rasputin Dreamweaver

Rasputin Dreamweaver

Color = White/Blue

Rarity = LG(R)

Type = Summon Legend (4/1)

Cost = 4WU

Artist = Andi Rusu

Text(LG): Put seven counters on Rasputin when brought into play. You may remove a counter to prevent one damage to Rasputin or add <1> to your mana pool. This ability is played as an interrupt. Put one counter on Rasputin during your upkeep if he started the turn untapped. You may not have more than seven of these counters on

Rasputin at any time.

Rulings

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#### 1.40 Riven Turnbull

Riven Turnbull

Color = Black/Blue
Rarity = LG(U1)

Type = Summon Legend (5/7)

Cost = 5BU

Artist = Richard Kane Ferguson

Text(LG): <T>: Add <B> to your mana pool. This ability is played as an interrupt.

Flavor Text: "Political violence is a perfectly legitimate answer to the persecution handed down by dignitaries of

the state."

Rulings

## 1.41 Rohgahh of Kher Keep

Rohgahh of Kher Keep

Color = Black/Red
Rarity = LG(R)

Type = Summon Legend (5/5)

Cost = 2BBRR

Artist = Edward Beard Jr.

Text(LG): All your Kobolds of Kher Keep gain +2/+2. Pay <RRR> during your upkeep, or Rohgahh and all Kobolds of Kher Keep become tapped and come under opponent's control.

Rulings

## 1.42 Rubinia Soulsinger

Rubinia Soulsinger

Color = Blue/White/Green
Rarity = LG(R) / CR(U1)
Type = Summon Legend (2/3)

Cost = 2UWG

Artist = Rob Alexander

Text(LG): <T>: Gain control of target creature. Rubinia does not tap or untap this creature. If Rubinia becomes untapped you lose control of this creature; you may choose not to untap Rubinia as normal during your untap phase. You also lose control of target creature if either Rubinia leaves play or you lose control of Rubinia.

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## 1.43 Sir Shandlar of Eberyn

#### 1.44 Sivitri Scarzam

```
Sivitri Scarzam

Color = Black/Blue
Rarity = LG(U1) / CR(C1)
Type = Summon Legend (6/4)
Cost = 5BU
Artist = NeNe Thomas

Flavor Text: Even the brave have cause to tremble at the sight of Sivitri Scarzam. Who else has tamed Scarzam's Dragon?

NO RULINGS
```

## 1.45 Sol'kanar the Swamp King

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cast.

Text(CR): Swampwalk

Whenever a black spell is successfully cast, gain 1 life.

Rulings

## 1.46 Stangg

Stangg

Color = Green/Red

Rarity = LG(R) / CR(U1)

Type = Summon Legend (3/4)

Cost = 4GR

Artist = Mark Poole

Text(LG): When Stangg is brought into play, also put a Stangg Twin token into play. Stangg Twin token is a 3/4 green and red legend.

If Stangg leaves play, remove Stangg Twin token from game.

If Stangg Twin leaves play, bury Stangg.

Text(CR): When Stangg comes into play, put a Stangg Twin token into play.

Treat this token as a 3/4 green and red legend. If Stangg leaves play, remove Stangg Twin token from the game. If Stangg Twin

token leaves play, bury Stangg.

Rulings

#### 1.47 Sunastian Falconer

Sunastian Falconer

Color = Green/Red

Rarity = LG(U1)

Type = Summon Legend (4/4)

Cost = 3GR

Artist = Christopher Rush

Text(LG): <T>: Add <2> to your mana pool. This ability is played as an

interrupt.

Flavor Text: Sunastian has roots in both sorcery and swordplay; he

has learned never to depend too heavily on the latter.

Rulings

## 1.48 Tetsuo Umezawa

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Tetsuo Umezawa

Color = Red/Black/Blue

Rarity = LG(R)

Type = Summon Legend (3/3)

Cost = RBU

Artist = Julie Baroh

spell.

Rulings

## 1.49 The Lady of the Mountain

The Lady of the Mountain

Color = Green/Red
Rarity = LG(U1)

Type = Summon Legend (5/5)

Cost = 4GR

Artist = Richard Kane Ferguson

Flavor Text: Her given name has been lost in the mists of time.

Legend says that her silent vigil will one day be ended by the one who, pure of heart and spirit,

calls out that name again.

NO RULINGS

## 1.50 Tobias Andrion

Tobias Andrion

 $\begin{array}{lll} {\mbox{Color}} &= {\mbox{Blue/White}} \\ {\mbox{Rarity}} &= {\mbox{LG(U1)}} \ / \ {\mbox{CR(C1)}} \\ {\mbox{Type}} &= {\mbox{Summon Legend (4/4)}} \end{array}$ 

Cost = 3UW Artist = Andi Rusu

Flavor Text: Administrator of the military state of Sheoltun,

Tobias is the military right arm of the empire  $% \left( \left( 1\right) \right) =\left( 1\right) \left( \left( 1\right) \right) \left( 1\right) \left$ 

and the figurehead of its freedom.

NO RULINGS

#### 1.51 Tor Wauki

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Tor Wauki

Color = Black/Red

Rarity = LG(U1) / CR(C1)Type = Summon Legend (3/3)

Cost = 2BBR

Artist = Randy Asplund-Faith

Text(LG): <T>: Tor Wauki does 2 damage to target attacking or blocking

creature.

Text(CR): <T>: Tor Wauki does 2 damage to target attacking or blocking

creature.

Rulings

## 1.52 Torsten Von Ursus

Torsten Von Ursus

Color = White/Green

Rarity = LG(U1)

Type = Summon Legend (5/5)

Cost = 3WGG

Artist = Mark Poole

Flavor Text: "How can you accuse me of evil? Though these

deeds be unsavory, no one will argue: good

shall follow from them."

NO RULINGS

## 1.53 Tuknir Deathlock

Tuknir Deathlock

Color = Green/Red

Rarity = LG(R)

Type = Summon Legend (2/2)

Cost = GGRR

Artist = Liz Danforth

Text(LG): Flying

<GRT>: Target creature gains +2/+2 until end of turn.

Flavor Text: An explorer of the Aether, Tuknir often discovers

himself in the most unusual physical realms.

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## 1.54 Ur-Drago

## 1.55 Vaevictis Asmadi

```
Vaevictis Asmadi
Color
      = Black/Red/Green
Rarity = LG(R) / CR(U1)
       = Summon Elder Dragon Legend (7/7)
        = 2BBRRGG
Artist = Andi Rusu
Text(LG): Flying
          <B>: Gain +1/+0 until end of turn.
          <R>: Gain +1/+0 until end of turn.
          G>: Gain +1/+0 until end of turn.
          Pay <BRG> during your upkeep or Vaevictis Asmadi is buried.
Text(CR): Flying
          During your upkeep, pay <BRG> or bury Vaevictis Asmadi.
          \langle B \rangle: +1/+0 until end of turn.
          \langle R \rangle: +1/+0 until end of turn.
          G>: +1/+0 until end of turn.
  Rulings
```

## 1.56 Xira Arien

Xira Arien

LG\_GOLD 23 / 23

Text(CR): Flying

<BRGT>: Target player draws a card.

Flavor Text: A regular guest at the Royal Masquerade,  $% \left( 1\right) =\left( 1\right) +\left( 1$ 

Arien is the envy of the Court.

She appears in a new costume every hour.

NO RULINGS